

Bachelor of Science in COMPUTER SCIENCE

with

Name: _____

Choose One Option Sophomore Year

- Business Applications Option
 Electronic Control Systems Option
 Engineering Applications Option
 Game Development Option

- Statistical Applications Option
 Technical Communications Option
 Health Care Informatics Option
 No Option

2016 - 2017

Fall Semester

Spring Semester

FRESHMAN YEAR

			Credits	Sem	Grade
CSCI	135	Fund. of Computer Science I	3	_____	_____
CSCI	194	Seminar	1	_____	_____
M	171	Calculus I	3	_____	_____
WRIT	101	College Writing I**	3	_____	_____
--	--	<i>Humanities Elective</i>	--	--	--
			3	_____	_____
--	--	<i>Social Science Elective</i>	--	--	--
			3	_____	_____
Total Credits			16		

			Credits	Sem	Grade
CSCI	136	Fund. of Computer Science II	3	_____	_____
COMX	230	Presenting Technical Inf.**	3	_____	_____
M	172	Calculus II	3	_____	_____
--	--	<i>Social Science Elective</i>	--	--	--
			3	_____	_____
--	--	<i>Science Elective*</i>	--	--	--
			3	_____	_____
Total Credits			15		

SOPHOMORE YEAR

CSCI	232	Data Struct & Algorithms	3	_____	_____
CSCI	246	Discrete Structures	3	_____	_____
CSCI	255	Intro. To Embedded Systems	3	_____	_____
M	273	Multivariable Calculus	4	_____	_____
--	--	<i>Science Elective*</i>	--	--	--
			4	_____	_____
Total Credits			17		

CSCI	332	Design and Analysis of Algor	3	_____	_____
CSCI	340	Database Design	3	_____	_____
M	274	Intro. to Differential Equations	3	_____	_____
M	333	Linear Alegbra	3	_____	_____
--	--	<i>Science Elective*</i>	--	--	--
			4	_____	_____
Total Credits			16		

JUNIOR YEAR

CSCI	305	Concepts of Prog. Languages	3	_____	_____
ESOF	322	Software Engineering	3	_____	_____
★STAT	332	Stats for Scientists & Engin	3	_____	_____
--	--	<i>Free Elective</i>	--	--	--
			1	_____	_____
--	--	<i>Free Elective***</i>	--	--	--
			3	_____	_____
Total Credits			13		

CSCI	361	Computer Architecture	3	_____	_____
ESOF	326	Software Maintenance	2	_____	_____
M	410	Numerical Computing	3	_____	_____
--	--	<i>Humanities Elective</i>	--	--	--
			3	_____	_____
--	--	<i>Free Elective***</i>	--	--	--
			3	_____	_____
Total Credits			14		

SENIOR YEAR

CSCI	446	Artificial Intelligence	3	_____	_____
CSCI	466	Networks	3	_____	_____
CSCI	498	Internship**	2	_____	_____
WRIT	321W	Advanced Technical Writing**	3	_____	_____
--	--	<i>Free Elective***</i>	--	--	--
			3	_____	_____
Total Credits			14		

CSCI	438	Theory of Computation	3	_____	_____
CSCI	460	Operating Systems	3	_____	_____
CSCI	470	Web Science	3	_____	_____
CSCI	494	Seminar	1	_____	_____
CSCI	498	Internship **	2	_____	_____
--	--	<i>Free Elective***</i>	--	--	--
			3	_____	_____
Total Credits			15		

Minimum credits for B.S. degree in Computer Science = 120

*Science electives must include a two-semester sequence of laboratory science (min. of 11 credits total): Either (1) BIOB 101/102, BIOB 117 & BIOE 172 plus 3 more science credits; (2) CHMY 141 w/lab 142, CHMY 143 w/lab 144 plus 3 more science credits; (3) GEO 101, GEO 257, GEO 259 plus 4 more science credits (4) PHSX 234, 235 w/lab 236, and PHSX 237 w/lab 238 (take the physics sequence for the Electronic Control Systems Option.)

**WRIT 121 Intro to Technical Writing can replace WRIT 101. College Writing I. COMX 211 Adv. Public Speaking or COMX 111 Intro. to Public Speaking can replace COMX 230.

CSCI 486 Senior Project can replace internship. WRIT 325W Writing in the Sciences or WRIT 322W Advanced Business Writing can replace WRIT 321W

***Students may elect to pursue a 12-credit Computer Science degree option (reverse side) with free electives.

★Students in the Statistics Option need to take STAT 332 before beginning the courses in the option.

Official in catalog 2016-2017

COMPUTER SCIENCE DEGREE OPTIONS

Professional Electives --- Junior and Senior Years
12 Credits for Each Option

Business Applications					
	Junior Year		<u>Fall</u>	<u>Spring</u>	<u>Sem/Gr</u>
	ACTG 201	Principles of Fin Acct	3		
	ACTG 202	Principles of Mang Acct		3	
	Senior Year				
*	BMKT 325W	Principles of Marketing		3	
*	BGEN 235	Business Law I	3		
*	BMGT 335W	Management and Organization		3	
*	BFIN 322	Business Finance	3		
* select 2 courses out of 4					
Electronic Control Systems					
	Junior Year		<u>Fall</u>	<u>Spring</u>	<u>Sem/Gr</u>
	EELE 201	Circuits I for Engineering (coreq M 172)	3		
*	EELE 202	Circuits I for Engineering Lab (coreq EELE 201)	1		
*	EELE 261	Intro. To Logic Circuits (prereq EELE 201, 202)		3	
*	EELE 465	Microcontroller Applications (prereq CSCI 255) (even years only)		3	
	Senior Year				
*	PHSX 322	Electronics for Scientists (prereq PHSX 237)		3	
*	EELE 203	Circuits II for Engineering (prereq EELE 201, 202 & M 274)	4		
*	EELE 423	Process Instrumentation and Control (prereq EELE 201 & 202)	4		
*	EELE 317	Electronics (prereq EELE 203)		3	
*	GEOP 446	Applied Linear Systems (prereq EELE 203 or M 405 or PHSX 453)		3	
* select 3 or more courses to reach a minimum of 12 elective credits within the option					
Engineering Applications					
	Junior Year		<u>Fall</u>	<u>Spring</u>	<u>Sem/Gr</u>
*	EGEN 105	Introduction to General Engineering	1		
	EGEN 201	Statics (prereq PHSX 234)	3		
	EGEN 215	Introduction to Computer Aided Design & Problem Solving		2	
*	EGEN 202	Dynamics (prereq EGEN 201 & M 172)		3	
	Senior Year				
	EGEN 305	Mechanics of Materials (prereq EGEN 201 & M 172)	3		
*	EGEN 306	Mechanics of Materials Lab	1		
*	EGEN 318	Computer Applications for Engineering Design (prereq EGEN 215/305)		2	
*	ENGR 4150	Engineering Computer Applications (even years only)		3	
* select 2 or more courses to reach a minimum of 12 elective credits within the option.					

Statistical Applications					
	<i>Junior Year</i>		<i>Fall</i>	<i>Spring</i>	<i>Sem/Gr</i>
*	STAT 441	Experimental Design (prereq STAT 332)	3		
*	STAT 432	Regression and Model Building (prereq STAT 332)		3	
	<i>Senior Year</i>				
	STAT 421	Probability Theory (prereq STAT 332)	3		
*	STAT 422	Mathematical Statistics (prereq STAT 421)		3	
*	STAT 435	Statistical Computing & EDA		3	
*select 3 courses out of 4					
Technical Communication					
	<i>Junior Year</i>		<i>Fall</i>	<i>Spring</i>	<i>Sem/Gr</i>
*	PTC 3156	Digital Video Productions	3		
	PTC 3406W	New Media Design I	3		
+*	WRIT 321W	Advanced Technical Writing		3	
+*	WRIT 322W	Advanced Business Writing		3	
*	CSCI 311	Data Driven Web Applications		3	
	<i>Senior Year</i>				
*	COMX 442	History, Technology, & Communication		3	
+*	WRIT 325W	Writing in the Sciences	3		
*	WRIT 350W	Technical Editing		3	
*	WRIT 412W	Advanced Writing: Documentation		3	
*	PTC 4406	New Media Design II		3	
+only one may be used to satisfy GEN Ed 300-level writing requirement.					
*select 3 courses out of 9					
Health Care Informatics					
	<i>Junior Year</i>		<i>Fall</i>	<i>Spring</i>	<i>Sem/Gr</i>
	HIT 101	Intro to Health Care Informatics	3		
*	HIT 230	Overview of HCI Systems (prereq HCI 101)		4	
*	HIT 260	Workflow Process and Redesign (prereq HIT 101, CAPP 158)	2		
*	HCI 310	Health Care Delivery in US I (prereq HIT 101)	3		
*	HCI 316	Health Care Ethics and Regulation (prereq HIT 101)		3	
	<i>Senior Year</i>				
*	HCI 312	Health Care Delivery in the US II (prereq HCI 3106)		3	
*	HCI 320	Inf. Systems Security		3	
*	HCI 410	Projects and Systems Management	4		
*	HCI 420	Public Health Inf. (prereq HCI 310)	3		
* Select 3 courses of 8; student must have the approval of the student's advisor & HCI department					
Game Development					
	<i>Junior Year</i>		<i>Fall</i>	<i>Spring</i>	<i>Sem/Gr</i>
	PTC 3306	Introduction to Game Design	3		
	PTC 3406W	New Media Design I	3		
	CSCI 441	Computer Graphics		3	
	<i>Senior</i>				
	PTC 4406W	New Media Design II		3	
	COMX 338	Usability Testing	3		
	CSCI 491	Special Topics - Computer Game Development		3	
	CSCI 492	Independent Study - Computer Game Development Project*	3		
Select 12 credits from listed courses; *Project must be approved by CS faculty					