Montana Tech of the University of Montana

Bachelor of Science in SOFTWARE ENGINEERING

2002 - 2003 CATALOG

| | | Fall Semester | | | | Spring Semester | |
|-----------|------|-----------------------------------|---------|-----------------|-------|---------------------------------------|---------|
| RESH | MAN | YEAR | Credits | | | | Credits |
| C.S. 210 | 06 | Intro to Computer Sci. I | 3 | C.S. | 2116 | Intro to Computer Sci. II | 3 |
| S.E. 100 | 00 | CS/SE Freshman Seminar | 1 | HSS | 1216 | Principles of Speaking | 2 |
| Math 152 | 20 | Calculus I OR | | Min | 1010 | Intro to Eng. Calculations | 3 _ |
| Math 15 | 16 | Calculus I w/ Alg. Enhanc. | 3/4 | Math | 1530 | Calculus II | 3 _ |
| Engl. 104 | 46 | English Comp. | 3 | Phys | 1046 | General Physics | 3 _ |
| Chem 10: | 56 | General Chemistry I * | 3 | ** | | Humanities Elective | |
| Chem 113 | 36 | General Chemistry I Lab * | 1 | | | | 3 _ |
| ** | | Humanities Elective | | | | Total Credits | 17 |
| | | | 3 | | | | |
| | | Total Credits | 17/18 | | | | |
| SOPHO | MOR | RE YEAR | | | | | |
| C.S. 310 | 66 | Discrete Structures | 3 | C.S. | 2156 | Assembly Language | 3 |
| C.S. 354 | 46 | UNIX, C, & C++ | 3 | C.S. | 3316 | Data Struct & Algo. I | 3 _ |
| Math 25 | | Calculus III | 4 | C.S. | 3656 | Database Management | 3 |
| Math 32: | | Matrices & Linear Algebra | 3 | Phys | 2086 | General Phys - Elect, Mag, & Wave | 3 _ |
| Phys 20' | | General Physics - H, S, & O | 3 | Phys | 2106 | General Phys - Elect, Mag, & Wave Lab | _ |
| Phys 209 | 96 | General Physics - H, S, & O Lab | 1 | Bus | 3666 | Operations & Prod Mgmt | 3 _ |
| | | Total Credits | 17 | | | Total Credits | 16 |
| JUNIOR | R YE | AR | | | | | |
| C.S. 32: | | Software Engineering I | 3 | C.S. | | Software Engineering II | 3 |
| C.S. 332 | | Data Struct. & Algo. II | 3 | PTC | | Bus. & Pro. Writing OR | |
| Econ 260 | | Principles of Economics | 3 | Engr | | Sci. & Tech. Writing | 3 |
| Math 33 | 16 | Intro. Statistical Methods | 3 | S.E. | 3300 | Human-Comp. Interaction | 3 |
| ** | | Social Science Elective | | S.E. | 3270 | Princ. Software Architecture & Design | 3 _ |
| | | | 3 | *** | | Specialization Elective | |
| | | Total Credits | 15 | | | | 3 _ |
| | | | | | | Total Credits | 15 |
| SENIOR | | | | | | | |
| M.EC 36. | | Engineering Economy | 3 | C.S. | 4016 | Programming Lang. | 3 _ |
| S.E. 328 | | Software Require. & Specification | 3 | C.S. | 4406 | Computer Architecture | 3 _ |
| | | Senior Design Project | 3 | Engr | 4830 | Eng. Science Seminar | 1_ |
| C.S. 452 | 26 | Networking Principles | 3 | S.E. | 4920W | Senior Design Project | 3 _ |
| *** | | Specialization Elective | _ | *** | | Specialization Elective | _ |
| | | | 3 | ata ata ata | | | 3 _ |
| | | m . 10 ** | 15 | *** | | Specialization Elective | 2 |
| | | Total Credits | 15 | | | | 3_ |
| | | | | | | Total Credits | 16 |

Minimum credits for B.S. degree in Software Engineering = 128

* Biol 1026 (Biology and Man with Lab) or Geoe 1010 (Physical Geology) may be substituted for Chem 1056/1136.

^{**} Electives must be chosen to met GER (3 credits in Social Sciences & 6 credits in Humanities).

^{*** 12} credits are to be taken in an area in which the student wishes to specialize. These may include (but are not limited to) Business, Engineering (any field), Physics, Mathematics, etc. These are to be selected in consultation with the department involved as well as the Computer Science Department.